

At Track Driver Rules for All Dart Kart Events

Everyone at the track must have a pit pass. If you enter the facility after DKC stops selling pit passes for the day, you must purchase a pit pass prior to entering the racing surface.

Pre-Entry forms must be 100% filled out upon pick up at the track before the entry is final. At-Track registration forms must be 100% filled out before the entry is final. You must have your transponder number listed or rented before you can complete this process. Your kart number listed on the entry form is the number you must use for the event. (If you race someone else's kart or someone else races your kart, the kart number must reflect the number assigned to the driver for the weekend.)

All competitors that do not have an AKRA license will need to complete a temporary license agreement. If you are a CES, KART, WKA, or WKC member you do not need to purchase a temporary membership, but you still need to complete the form.

You will receive a copy of your registration form after it is completed as a receipt. Do not throw the receipt out as you may need to use it again during the event.

If you need to add or change anything to your entry form, bring your receipt to registration and they will update your information and provide you with an updated receipt. You do not need to complete a whole new form each time you add a class.

If your transponder changes for any reason during the weekend, please inform registration.

Pre-Tech - Bring your receipt with you to pre-tech. Proof of entry and your correct event kart numbers must be on the kart when going through the pre-tech process. Your kart and helmet must pass pre-tech before you can enter the racing surface.

If you are running 2 classes during the same race group, you must run 2 different transponders. You will also need to grid with the second class and you must inform the other competitors that you are running 2 classes.

Registration closes at the following times:

- a. Race 1 registration closes when the final round of practice begins.
- b. Race 2 registration closes when Race 1 final grid call is made.
- c. Race 3 registration closes when Race 2 final grid call is made.
- d. Race 4 registration closes when Race 3 final grid call is made.
- e. Race 5 registration closes when Race 4 final grid call is made.
- f. Race 6 registration closes when Race 5 final grid call is made.

Race group scheduling is reverting to a practice DKC ran years ago. Every race group has a designated time slot. If your race is held up due to transponder issues, number issues, late arrivals to the grid, then your race will be shortened to end on the designated time.

DKC has made some major changes to how registration, gridding, and scales work. We are confident that this will speed up the entire process. All we ask of the competitors is that you have correctly completed registration forms, grid on time, and go to the scales after the race.